

Type of Activity:
 Lead-up **Drill**
 Fitness Game

Score: 17/20

Berkey's Assessment of Games

1. Name of the game: Wall Serve
2. Source of the game:
3. Brief description of the game: Students work on serving form and accuracy by using an underhand serve into a target on the wall.

Activity Analysis

	Low	-----			High
1. Students can develop physical skills.	1	2	3	4	5
State the skills: Underhand Serve					
Students can practice appropriately	Yes				No

	Low	-----			High
2. Participation level	1	2	3	4	5
Roles of the students: underhand serve ball accurately into wall aiming at a target					
Potential examples of waiting: Students may need to chase ball if they mishandle serve off the wall					

	Low	-----			High
3. Activity is developmentally appropriate	1	2	3	4	5
Stage/Age for which activity is appropriate: 3 rd -5 th					
Justification for this population/group: developmentally appropriate					

	Low	-----			High
4. Cognitive, personal and social development	1	2	3	4	5
Examples of personal skills (Action/Condition): stays focused, on task					
Examples of cognitive skills (Action/Condition): 4 critical points done correctly					

Modifications for special needs students: bigger or softer ball, larger target size, no target

