

Type of Activity:

Lead-up      Drill X  
Fitness      Game

Score: 19 /20

## Berkey's Assessment of Games

1. Name of the game: "Pingers" off the Wall
2. Source of the game: Soccer: Steps to Success
3. Brief description of the game: Standing approximately 5 yards from wall, use inside of the foot pass to ping the ball to the wall and then control the rebound and immediately pass it back to the wall.

### Activity Analysis

	Low-----				High
<b>1. Students can develop physical skills.</b>	<b>1</b>	<b>2</b>	<b>3</b>	<b>4</b>	<b><u>5</u></b>
State the skills: Passing, Controlling					
Students can practice appropriately	<b><u>Yes</u></b>		No		

	Low-----				High
<b>2. Participation level</b>	<b>1</b>	<b>2</b>	<b>3</b>	<b>4</b>	<b><u>5</u></b>
Roles of the students: Passing and controlling their own ball					
Potential examples of waiting: Not enough wall space, sharing equipment					

	Low-----				High
<b>3. Activity is developmentally appropriate</b>	<b>1</b>	<b>2</b>	<b>3</b>	<b>4</b>	<b><u>5</u></b>
Stage/Age for which activity is appropriate: 3-5					
Justification for this population/group: Sport Skills					

	Low-----				High
<b>4. Cognitive, personal and social development</b>	<b>1</b>	<b>2</b>	<b>3</b>	<b><u>4</u></b>	<b>5</b>
Examples of personal skills (Action/Condition): Best Effort					
Examples of cognitive skills (Action/Condition): Critical Points, Safety					

**Possible modifications for special needs students:** May include variation in ball selection, distance variation, required task changes (e.g. allowing trap or assisted trap rather than controlling rebound with ping) , use of peer model/alternating partner and verbal cues for step completion, movement of location to a lower stimulus location (e.g.

near corner rather than mid floor), use of mats/nets to limit area or adaptation to specific physical limitation like wheelchair or reduced range of motion.