Type of Act	ivity:
Lead-up	Drill
Fitness	Game

Berkey's Assessment of Games

Score:/20	
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1	Name	of the	game.	Circle	Soccer
ı.	name	or the	game:	Circle	Soccer

- 2. Source of the game: Adapted from The Ultimate Playground a & Recess Game Book Guy Bailey
- 3. Brief description of the game: Form into two teams each forming connecting semicircles with players a couple of feet apart. On a signal players attempt to kick the ball out the other team's side of the circle below shoulder level, Hands may not be used. Multiple balls may be used. For smaller circles a softer ball is recommended. A point is scored for each time a ball crosses the opponent's side of the circle. If the ball stops in the middle the player closest retrieves it and returns to his/her spot before kicking. Could also be used to measure number of kicks and traps achieved or as a cooperative to see how many consecutive touches are achieved.

Activity Analysis

	LowHigh					
1. Students can develop physical skills.	1	2	3	<mark>4</mark>	5	
State the skills: Kicking, trapping						
Students can practice appropriately	Yes		No			
	LowHigh					

2. Participation level 1 2 3 4 5
Roles of the students: All players involved.

Potential examples of waiting: Must wait for ball to come to each player (reduced with use of multiple balls.

3. Activity is developmentally appropriate 1 2 3 4 5
Stage/Age for which activity is appropriate: Appropriate for 3rd – 5th Graders.

Justification for this population/group: Simple rules with multiple opportunities to participate

4. Cognitive, personal and social development 1 2 3 4 5

Examples of personal skills (Action/Condition): Cooperation, teamwork

Examples of cognitive skills (Action/Condition): Understanding of hand balls.

Modifications for special needs students: Possible modifications could includes lower and larger balls may be used, placement of dots to establish location, use of peer "guards" to help block balls coming at head level for wheelchair students.