

Type of Activity:
Lead-up Drill
Fitness Game

Score: ____20/20

Berkey's Assessment of Games

1. Name of the game: Cup Passing
2. Source of the game: MAHPERD convention (2000?)
3. Brief description of the game: In circle formation with plastic cups, students will follow pattern to pass cups in unison.

Activity Analysis

	Low-----	High			
1. Students can develop physical skills.	1	2	3	4	<input checked="" type="radio"/> 5
State the skills: Rhythm acquisition					
Students can practice appropriately	<input checked="" type="radio"/> Yes	No			

	Low-----	High			
2. Participation level	1	2	3	4	<input checked="" type="radio"/> 5
Roles of the students: To pass the cups in rhythm					
Potential examples of waiting: To correct groups mistakes					

	Low-----	High			
3. Activity is developmentally appropriate	1	2	3	4	<input checked="" type="radio"/> 5
Stage/Age for which activity is appropriate: K-2					
Justification for this population/group: Developmentally appropriate rhythmic activity					

	Low-----	High			
4. Cognitive, personal and social development	1	2	3	4	<input checked="" type="radio"/> 5
Examples of personal skills (Action/Condition): Cooperation, listening					
Examples of cognitive skills (Action/Condition):					

Modifications for special needs students: Smaller groups, placement next to a helpful student.

