

Type of Activity:
 Lead-up Drill
 Fitness Game

Score: _____/20

Berkey's Assessment of Games

1. Name of the game: The Box Game
2. Source of the game: P. E. Central
3. Brief description of the game: Place different size of boxes out on gym floor, put different point values on boxes, then student uses overhand throw to throw balls in the boxes. Repeat

Activity Analysis

	Low	-----			High
1. Students can develop physical skills.	1	2	3	4	5
State the skills: Overhand throw aiming					
Students can practice appropriately	Yes		No		

	Low	-----			High
2. Participation level	1	2	3	4	5
Roles of the students: Throwing and clean-up					
Potential examples of waiting:					

	Low	-----			High
3. Activity is developmentally appropriate	1	2	3	4	5
Stage/Age for which activity is appropriate: Yes					
Justification for this population/group: Least to most complex					

	Low	-----			High
4. Cognitive, personal and social development	1	2	3	4	5
Examples of personal skills (Action/Condition): responsibility, cooperation, problem solving					
Examples of cognitive skills (Action/Condition): listening, rules of the game					

Modifications for special needs students:
 Move boxes closer or farther away
 Use different sizes of balls

