

Type of Activity:
 Lead-up Drill *
 Fitness Game

Score: __18/20__

Berkey's Assessment of Games

1. Name of the game: **Chipping Target**
2. Source of the game: None
3. Brief description of the game: Chipping Target is a drill to help students work on their short range chipping and short-iron shots. Use an old parachute to represent the green, which students will be aiming for. Have students start at a close range, chipping onto the target, trying to get their ball into the center circle. As students improve, increase their distance away from the target. Points can be awarded for balls landing on the target, or for landing them within a certain distance from the center hole.

Activity Analysis

	Low				High
1. Students can develop physical skills.	1	2	3	4	5
State the skills: Chipping, short-iron shots					
Students can practice appropriately	Yes		No		

	Low				High
2. Participation level	1	2	3	4	5
Roles of the students: Working on chipping					
Potential examples of waiting: If they hit all of their golf balls before others do.					

	Low				High
3. Activity is developmentally appropriate	1	2	3	4	5
Stage/Age for which activity is appropriate: 8-12 th Grade					
Justification for this population/group: Distance can be increased by skill level					

	Low				High
4. Cognitive, personal and social development	1	2	3	4	5
Examples of personal skills (Action/Condition): sharing equipment					
Examples of cognitive skills (Action/Condition): 4-critical points (form)					

Modifications for special needs students: shorter distances, larger target, or larger implement.