

Type of Activity:  
 Lead-up      Drill  
 Fitness      Game \*

Score:      18/20

## Berkey's Assessment of Games

1. Name of the game: **Balloon Elimination**
2. Source of the game: Adapted from **Steps to Success: Teaching Archery**
3. Brief description of the game:

In Balloon Elimination, students blow up four like-colored balloons / each. Once inflated, students pin their balloons in no particular formation to the target with the balloons of everyone in their group (each person has a different color). Once all balloons are fastened to all targets, students take turns shooting one arrow at a time, trying to pop their own balloons. The first person to have all of their balloons popped wins. If a student misses their own balloon but hits another person's balloon, they've helped the other student out.

### Activity Analysis

	Low				High
<b>1. Students can develop physical skills.</b>	1	2	3	4	<u>5</u>
State the skills: T-form Archery shot					
Students can practice appropriately	<b>Yes</b>				No

	Low				High
<b>2. Participation level</b>	1	2	3	<u>4</u>	5
Roles of the students: Archers					
Potential examples of waiting: Taking turns within your group					

	Low				High
<b>3. Activity is developmentally appropriate</b>	1	2	3	4	<u>5</u>
Stage/Age for which activity is appropriate: Beginner to Advanced.					
Justification for this population/group: Balloon targets can be made bigger or smaller.					

	Low				High
<b>4. Cognitive, personal and social development</b>	1	2	3	<u>4</u>	5
Examples of personal skills: Taking turns, sharing, respect for others' safety					
Examples of cognitive skills: Scoring, detailed focus on the T-form shot.					

Modifications for special needs students: inflate balloons more to make larger targets, move target closer, tension of Bow!