

Type of Activity:
 Lead-up Drill
 Fitness **Game**

Score: _____ 16_/20

Berkey's Assessment of Games

1. Name of the game: Passing (Bump) relay
2. Source of the game:
3. Brief description of the game: Form 2 lines opposite each other, first person tosses ball to line across, that person passes it back to the first line, meanwhile passers run to end of opposite line (follow pass), object is to get through entire line without dropping ball

Activity Analysis

	Low	-----			High
1. Students can develop physical skills.	1	2	3	4	<u>5</u>
State the skills: Speed and agility, forearm pass					
Students can practice appropriately	<u>Yes</u>				No

	Low	-----			High
2. Participation level	1	2	3	<u>4</u>	5
Roles of the students: Pass ball, run to end of line					
Potential examples of waiting: waiting in line to pass ball					

	Low	-----			High
3. Activity is developmentally appropriate	1	2	<u>3</u>	4	5
Stage/Age for which activity is appropriate: Middle to high school					
Justification for this population/group: requires movement to ball					

	Low	-----			High
4. Cognitive, personal and social development	1	2	3	<u>4</u>	5
Examples of personal skills (Action/Condition): Teamwork, cooperation					
Examples of cognitive skills (Action/Condition): forearm pass critical points					

Modifications for special needs students:

