

Type of Activity:

Lead-up Drill
Fitness Game

Score: 18/20

Berkey's Assessment of Games

1. Name of the game: Grounder Relay
2. Source of the game: Ready-to-Use PE Activities Grades 5-6 by J. and M. Landy
3. Brief description of the game: Form groups of 6 or more students. Each group of six makes two lines of 3 approximately 15 feet apart. One line of players throws grounders, other line fields and throws it back. First player in line throws a grounder to first player on other side. Immediately upon throwing the grounder, player follows grounder to other line and takes place at the end of the line. Fielder will field grounder and overhand throw back to the next person on the other side. Upon throw, fielder runs to end of other line to become a grounder thrower. Continue repeating until all have performed both tasks.
* Can be used with fly balls as well

Activity Analysis

	Low-----High					
1. Students can develop physical skills.	1	2	3	4	<u>5</u>	
State the skills: Fielding, catching, throwing						
Students can practice appropriately	<u>Yes</u>					No

	Low-----High					
2. Participation level	1	2	<u>3</u>	4	5	
Roles of the students: either fielder, thrower						
Potential examples of waiting: as thrower and fielder perform his/her tasks						

	Low-----High					
3. Activity is developmentally appropriate	1	2	3	4	<u>5</u>	
Stage/Age for which activity is appropriate: 6-8 th						
Justification for this population/group: developmentally appropriate for sport skills						

	Low-----High					
4. Cognitive, personal and social development	1	2	3	4	<u>5</u>	
Examples of personal skills (Action/Condition): cooperation, responsibility						

Examples of cognitive skills (Action/Condition): techniques/forms of skills used, rules of game, what to do if ball is missed

Modifications for special needs students: Shorten distance, larger ball