

## Berkey's Assessment of Games

1. Name of the game: Two person shuffleboard
2. Source of the game: HickokSports.com
3. Brief description of the game: In the two person version, each player will play both ends of the court. The player with the red discs will go first, pushing one disc, followed by the opponent, pushing the black disc. Play will continue this way until all eight discs are at the opposite end. Both players will walk to the opposite end, tally their points, with red again going first and play continuing as before. When both players return to the head of the court where they started, round two will begin with black serving first.

### Activity Analysis

	Low-----High				
<b>1. Students can develop physical skills.</b>	1	2	3	<b>4</b>	5
State the skills: pushing the disc					
Students can practice appropriately	<b>Yes</b>				No

	Low-----High				
<b>2. Participation level</b>	1	2	3	<b>4</b>	5
Roles of the students: alternate taking turns pushing the discs.					
Potential examples of waiting: each student must wait to get to the head of the line in order to play the discs.					

	Low-----High				
<b>3. Activity is developmentally appropriate</b>	1	2	3	4	<b>5</b>
Stage/Age for which activity is appropriate: Grades 6-7					
Justification for this population/group: Basic skill necessary for playing shuffleboard					

	Low-----High				
<b>4. Cognitive, personal and social development</b>	1	2	3	<b>4</b>	5
Examples of personal skills (Action/Condition): pushing discs, sitting still					
Examples of cognitive skills (Action/Condition): proper technique					

Modifications for special needs students: Smaller equipment