

Berkey's Assessment of Games

1. Name of the game: Punting Drill
2. Source of the game: PEP Grant Group
3. Brief description of the game: Students will practice their punting skills, according to TA, with a partner.

Activity Analysis

	Low	-----			High
1. Students can develop physical skills.	1	2	3	<u>4</u>	5
State the skills: Punting a football					
Students can practice appropriately	<u>Yes</u>		No		

	Low	-----			High
2. Participation level	1	<u>2</u>	3	4	5
Roles of the students: Practice TA form of punting a football					
Potential examples of waiting: Not enough equipment, retrieving an errant punt					

	Low	-----			High
3. Activity is developmentally appropriate	1	2	3	<u>4</u>	5
Stage/Age for which activity is appropriate: Middle School					
Justification for this population/group: Practice TA form of punting					

	Low	-----			High
4. Cognitive, personal and social development	1	2	3	4	<u>5</u>
Examples of personal skills (Action/Condition): teamwork, best effort					
Examples of cognitive skills (Action/Condition): following rules and instructions					

Modifications for special needs students: make changes as needed for specific needs.
Use larger, smaller, lighter, have students possibly throw.

